

Conferences

106 Mark Simcoe Tue, Aug 1, 2017 [User Control Panel - UCP](#) 1525

Overview

The Conferences section of the User Control Panel (UCP) can be used to view conference room status and manage conference room settings. These features are only available with a licensed copy of Conference Pro, which is an add-on to the standard Conferences module.

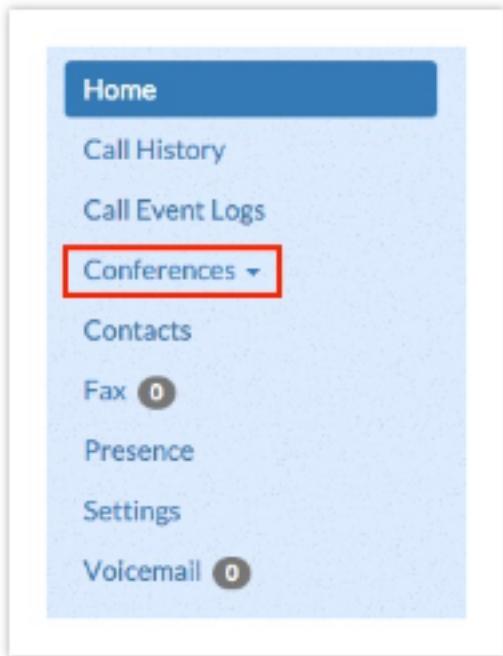
The User Management Module controls which conference room(s) a user will be able to access in UCP.

Usage

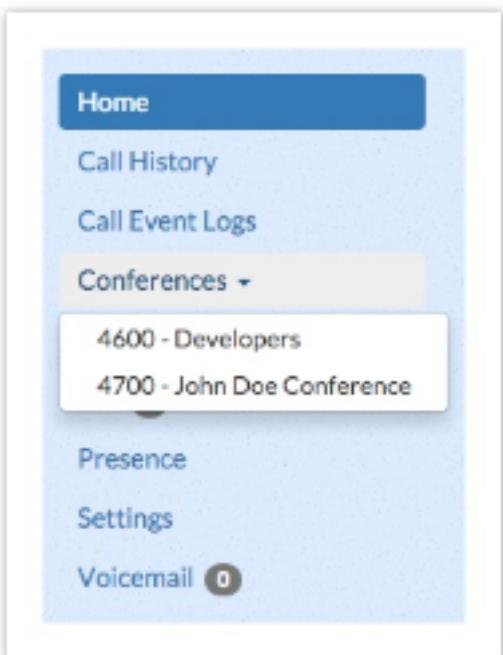
Log into the User Control Panel.



Click on the **Conferences** option in the navigation menu.



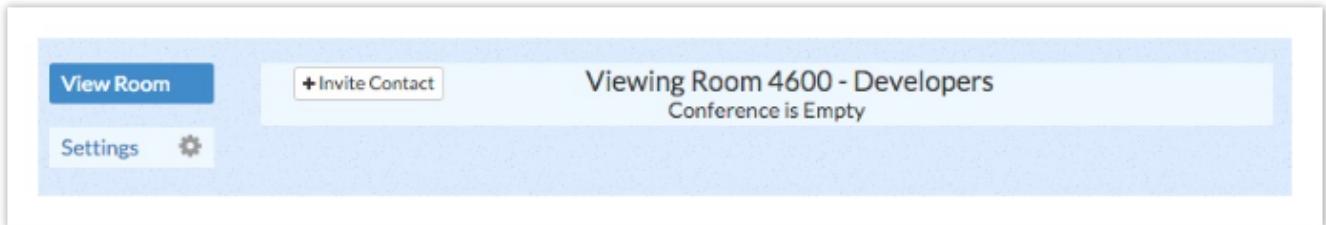
This will bring up a list of conference rooms the user is allowed to access.



Click on a conference room. The conference room will look different depending on whether users are present.

Empty Conference

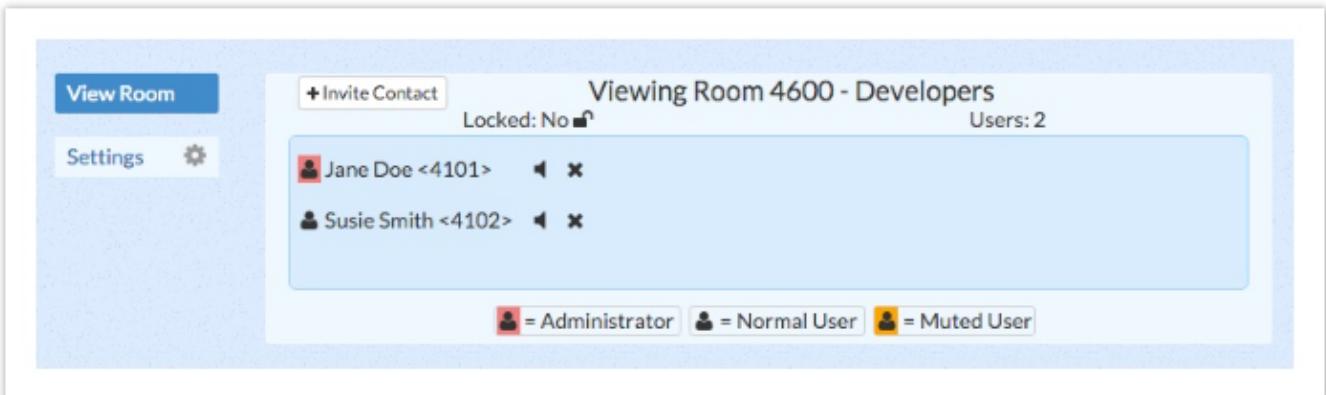
If the conference room is empty, you will see the page below:



The screenshot shows a user interface for a conference room. At the top, there are buttons for 'View Room' and '+ Invite Contact'. The main title is 'Viewing Room 4600 - Developers' with the subtext 'Conference is Empty'. Below this, there is a 'Settings' button with a gear icon. The overall background is light blue.

Users Present in Conference

If users are present, you will see users and be able to perform various actions on those users.



The screenshot shows the same interface as above, but now with two users listed: 'Jane Doe <4101>' and 'Susie Smith <4102>'. Each user has a small icon, a name, and a speaker icon with a red 'X' next to it. Below the user list, there is a legend: a red person icon for 'Administrator', a grey person icon for 'Normal User', and a yellow person icon for 'Muted User'. The title 'Viewing Room 4600 - Developers' is present, along with 'Locked: No' and 'Users: 2'.

Mute User

To mute a user, click the speaker button  next to the name.

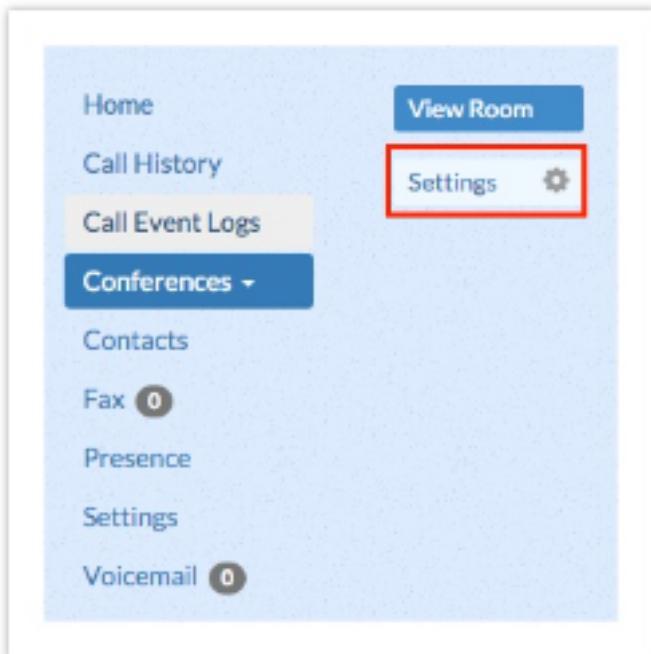
Kick User

To remove a user from the conference, click the  next to their name. The system will inform the user they have been kicked, then drop them.

Settings

In this section, you can change settings for the chosen conference room.

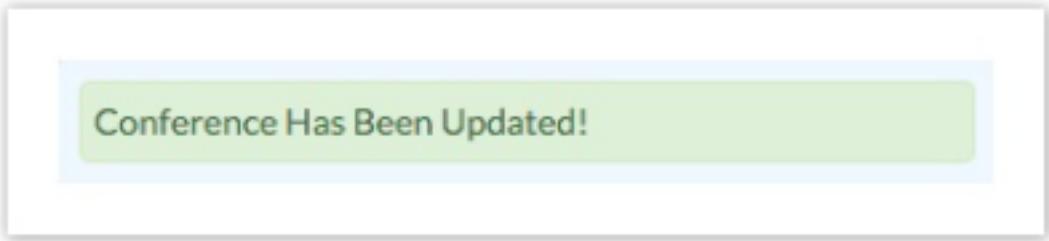
Click the **Settings** button in the navigation menu.



Conference settings are displayed.

User Pin ?▲
▼**Admin Pin** ?**Join Message** ?▲
▼**Maximum Participants** ?▲
▼**Leader Wait** ?**Talker Optimization** ?**Quiet Mode** ?**User Count** ?**User join/leave** ?**Music on Hold** ?**Music on Hold Class** ?▲
▼**Allow Menu** ?**Record Conference** ?**Mute on Join** ?

Any changes you make will become effective immediately. The system will display the message "Conference Has Been Updated!"



Conference Has Been Updated!

User Pin

(Optional) You can require callers to enter a password before they can enter this conference. Leave this blank for none.

Admin Pin

(Optional) Enter a PIN number for the admin user.

Join Message

A message to be played to the caller before joining the conference.

Maximum Participants

Maximum number of callers allowed to join this conference.

Leader Wait

If leader wait is **ON**, the conference will not begin until the conference leader (admin user) arrives. Callers will not be able to speak to each other while waiting.

Talker Optimization

If talker optimization is **ON**, Asterisk treats talkers who are not speaking as being muted, meaning that no encoding is done on transmission, and that received audio that is not

registered as talking is omitted. This prevents a build-up of background noise.

Talker Detection

If talker detection is **ON**, Asterisk will send events on the Manager Interface identifying the channel that is talking. The talker will also be identified on the output of the `meetme list` CLI command.

Quiet Mode

If quiet mode is **ON**, callers will not hear enter/leave sounds.

User Count

If user count is **ON**, callers will hear how many users are present in the conference, upon joining.

User Join/Leave

If user join/leave is **ON**, callers who are present in the conference room will hear an announcement when other callers join or leave.

Music On Hold

If music on hold is **ON**, callers will hear music on hold when the conference has a single caller, or while waiting for the leader to arrive (if leader wait is enabled).

Music On Hold Class

Music (or commercial) played to a caller while they wait for the conference to start. Choose "Inherit" if you want the MoH class to remain what was selected by a previous point in the call flow, such as by an inbound route.

Allow Menu

If allow menu is **ON**, callers can press * to access the conference room menu. See the [Conferences](#) for menu options.

Record Conference

If record conference is **ON**, the system will record the conference and save it as a sound file.

Mute on Join

If mute on join is **ON**, everyone will be muted when they initially join the conference. Please note that if Leader Wait is set to OFF, Allow Menu must be set to ON in order for callers to be able to un-mute themselves.

Online URL: <https://kb2.ic.uk/article.php?id=106>